PLYMOUTH, Site 2, Vinery Lane West Soil Pit Descriptions Pit No 1 Topsoil: 0-16/22 cm Heavy clay loam 10YR63; pale brown No evidence of wetness except for few rusty roots Approx 5% slate; 2 mm - 2 cm; visual estimate +22 cm Very thinly bedded soft slate (shillet); >70% stone. Difficult to assess the rooting depth into the almost vertically bedded shillet. Wetness Clase I 3B on Soil Depth 3B on Workability (FCD = > 225) ALC Grade = 3BPit No 2 Topsoil: 0-20 cm Heavy clay loam 10YR63/54 No evidence of wetness Stone content negligible Subsoil: Transition from Topsoil to Subsoil at 20/25 cm Clay 10YR63/54 No evidence of wetness Stone content negligible Structure below 25 cm is Moderately Developed, Medium Subangular Blocky; firm (ie good subsoil structure conditions) Porosity good (>0.5%, >0.5 mm) Roots evident to depth Pit dug to 52 cm; augering to 62 cm revealed similar subsoil conditions. Impenetrable from 62 cm; Geology uncertain. AP Wheat (stopping calculation early at 62 cm) = 117 mm = +20 mm (= potential Grade 2) Workability = 3A (for WCI, FCD 217 and HCL) ALC Grade = 3APit No 3 Soil Pit Description took the form of an examination of a recently excavated drainage trench. Topsoil: 0-20 cm Clay ς. 10YR72 Common distinct ochreous mottles Approx 2% stone >2 cm; visual

Subsoil 1:	20-36 cm Clay 2.5Y74 Very many prominent ochreous mottles Moderately developed Coarse Angular Blocky Good porosity (>0.5%,>0.5 mm), ie Non SPL
Subsoil 2:	36-90+ cm Clay 2.5Y74 Very many prominent ochreous mottles Moderately developed Coarse Angular Blocky (becoming coarser and prismatic with depth) Low porosity (< 0.5%, >0.5 mm), ie SPL Approx 10% shillet > 2 cm; visual estimate
Soil Wetness: Workability:	Gleyed < 40 cm; SPL from 36 cm; WCIV WCIV; 225 FCD; Clay topsoil = Grade 4
ALC Grade = 4	

(Note: This wet description straddles the important 225 FCD isoline. Technically, given an FCD value greater than 225, for the above soil profile, will produce an ALC Grade of 5. However, the whole of the depression has been assigned to Grade 4 in order to produce a meaningful map unit on the ground).

B[RPG.22/CC]